

Name:

Hour:

DEVELOPING THE SETTING

Some stories have simple settings based on real places. You can use your hometown or a major city. A setting can also be completely dreamed up, which is often necessary in speculative fiction writing (Wonderland and Never Land, for example). You can keep a setting in the background, referring to it only when necessary, or you can bring it to the forefront and allow it to function as a character in your story. In your comic you have the opportunity to bring your setting to life.

1. What specific time period is your comic set in (season, year, month, etc) ?

What are three specific visuals that you can create to let your reader know this?

a. _____

b. _____

c. _____

2. Where specifically is your comic located (city, state, country, name of space ship, name of sea, etc.?)

What are three specific visuals that you can create to let your reader know this?

a. _____

b. _____

c. _____

3. How is the environment related to your character?

What are three specific visuals that you can create to let your reader make this connection?

a. _____

b. _____

c. _____

In the box below use the information above to develop 1 background setting that may be used in your 1 page personal comic. You can use your devices for research purposes!!!

TIPS:

- Challenge yourself to go beyond your idealized imagery and get specific to that location.
- **Simplified Background yet informative backgrounds**
- Consider active poses and passage of time
- Full figures in panel or intentional cropping
- Angles direct the viewer's eyes
- Setting information should add to not distract
- Consider using 1 point perspective
- Style should be consistent with characters

